#pragma once

#include <Adafruit\_GFX.h>

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\* Converted by eadmaster with fontconvert

\*\*/

const uint8\_t Tiny3x3a2pt7bBitmaps[] PROGMEM = {

0xC0, 0xB4, 0xBF, 0x80, 0x6B, 0x00, 0xDD, 0x80, 0x59, 0x80, 0x80, 0x64,

0x98, 0xF0, 0x5D, 0x00, 0xC0, 0xE0, 0x80, 0x2A, 0x00, 0x55, 0x00, 0x94,

0xC9, 0x80, 0xEF, 0x80, 0xBC, 0x80, 0x6B, 0x00, 0x9F, 0x80, 0xE4, 0x80,

0x7F, 0x00, 0xFC, 0x80, 0xA0, 0x58, 0x64, 0xE3, 0x80, 0x98, 0xD8, 0xD8,

0x80, 0x5E, 0x80, 0xDF, 0x80, 0x71, 0x80, 0xD7, 0x00, 0xFB, 0x80, 0xFA,

0x00, 0xD7, 0x80, 0xBE, 0x80, 0xE0, 0x27, 0x00, 0xBA, 0x80, 0x93, 0x80,

0xFE, 0x80, 0xF6, 0x80, 0xF7, 0x80, 0xFE, 0x00, 0xF7, 0x00, 0xDE, 0x80,

0x6B, 0x00, 0xE9, 0x00, 0xB7, 0x80, 0xB5, 0x00, 0xBF, 0x80, 0xAA, 0x80,

0xA9, 0x00, 0xEB, 0x80, 0xEC, 0x88, 0x80, 0xDC, 0x54, 0xE0, 0x90, 0x70,

0xBC, 0xF0, 0x7C, 0xB0, 0x68, 0xFC, 0xBC, 0xC0, 0x58, 0x9A, 0x80, 0xA4,

0xDC, 0xD4, 0xF0, 0xF8, 0xF4, 0xE0, 0x60, 0x59, 0x80, 0xBC, 0xA8, 0xEC,

0xF0, 0xAC, 0x80, 0x90, 0x79, 0x80, 0xF0, 0xCF, 0x00, 0x78};

const GFXglyph Tiny3x3a2pt7bGlyphs[] PROGMEM = {

{0, 0, 0, 4, 0, 1}, // 0x20 ' '

{0, 1, 2, 3, 1, -2}, // 0x21 '!'

{1, 3, 2, 4, 0, -2}, // 0x22 '"'

{2, 3, 3, 4, 0, -2}, // 0x23 '#'

{4, 3, 3, 4, 0, -2}, // 0x24 '$'

{6, 3, 3, 4, 0, -2}, // 0x25 '%'

{8, 3, 3, 4, 0, -2}, // 0x26 '&'

{10, 1, 1, 3, 1, -2}, // 0x27 '''

{11, 2, 3, 3, 0, -2}, // 0x28 '('

{12, 2, 3, 4, 1, -2}, // 0x29 ')'

{13, 2, 2, 4, 1, -2}, // 0x2A '\*'

{14, 3, 3, 4, 0, -2}, // 0x2B '+'

{16, 1, 2, 2, 0, 0}, // 0x2C ','

{17, 3, 1, 4, 0, -1}, // 0x2D '-'

{18, 1, 1, 2, 0, 0}, // 0x2E '.'

{19, 3, 3, 4, 0, -2}, // 0x2F '/'

{21, 3, 3, 4, 0, -2}, // 0x30 '0'

{23, 2, 3, 3, 0, -2}, // 0x31 '1'

{24, 3, 3, 4, 0, -2}, // 0x32 '2'

{26, 3, 3, 4, 0, -2}, // 0x33 '3'

{28, 3, 3, 4, 0, -2}, // 0x34 '4'

{30, 3, 3, 4, 0, -2}, // 0x35 '5'

{32, 3, 3, 4, 0, -2}, // 0x36 '6'

{34, 3, 3, 4, 0, -2}, // 0x37 '7'

{36, 3, 3, 4, 0, -2}, // 0x38 '8'

{38, 3, 3, 4, 0, -2}, // 0x39 '9'

{40, 1, 3, 3, 1, -2}, // 0x3A ':'

{41, 2, 3, 3, 0, -1}, // 0x3B ';'

{42, 2, 3, 3, 0, -2}, // 0x3C '<'

{43, 3, 3, 4, 0, -2}, // 0x3D '='

{45, 2, 3, 4, 1, -2}, // 0x3E '>'

{46, 2, 3, 4, 1, -2}, // 0x3F '?'

{47, 3, 3, 4, 0, -2}, // 0x40 '@'

{49, 3, 3, 4, 0, -2}, // 0x41 'A'

{51, 3, 3, 4, 0, -2}, // 0x42 'B'

{53, 3, 3, 4, 0, -2}, // 0x43 'C'

{55, 3, 3, 4, 0, -2}, // 0x44 'D'

{57, 3, 3, 4, 0, -2}, // 0x45 'E'

{59, 3, 3, 4, 0, -2}, // 0x46 'F'

{61, 3, 3, 4, 0, -2}, // 0x47 'G'

{63, 3, 3, 4, 0, -2}, // 0x48 'H'

{65, 1, 3, 3, 1, -2}, // 0x49 'I'

{66, 3, 3, 4, 0, -2}, // 0x4A 'J'

{68, 3, 3, 4, 0, -2}, // 0x4B 'K'

{70, 3, 3, 4, 0, -2}, // 0x4C 'L'

{72, 3, 3, 4, 0, -2}, // 0x4D 'M'

{74, 3, 3, 4, 0, -2}, // 0x4E 'N'

{76, 3, 3, 4, 0, -2}, // 0x4F 'O'

{78, 3, 3, 4, 0, -2}, // 0x50 'P'

{80, 3, 3, 4, 0, -2}, // 0x51 'Q'

{82, 3, 3, 4, 0, -2}, // 0x52 'R'

{84, 3, 3, 4, 0, -2}, // 0x53 'S'

{86, 3, 3, 4, 0, -2}, // 0x54 'T'

{88, 3, 3, 4, 0, -2}, // 0x55 'U'

{90, 3, 3, 4, 0, -2}, // 0x56 'V'

{92, 3, 3, 4, 0, -2}, // 0x57 'W'

{94, 3, 3, 4, 0, -2}, // 0x58 'X'

{96, 3, 3, 4, 0, -2}, // 0x59 'Y'

{98, 3, 3, 4, 0, -2}, // 0x5A 'Z'

{100, 2, 3, 3, 0, -2}, // 0x5B '['

{101, 3, 3, 4, 0, -2}, // 0x5C '\'

{103, 2, 3, 4, 1, -2}, // 0x5D ']'

{104, 3, 2, 4, 0, -2}, // 0x5E '^'

{105, 3, 1, 4, 0, 0}, // 0x5F '\_'

{106, 2, 2, 3, 0, -2}, // 0x60 '`'

{107, 2, 2, 3, 0, -1}, // 0x61 'a'

{108, 2, 3, 3, 0, -2}, // 0x62 'b'

{109, 2, 2, 3, 0, -1}, // 0x63 'c'

{110, 2, 3, 3, 0, -2}, // 0x64 'd'

{111, 2, 2, 3, 0, -1}, // 0x65 'e'

{112, 2, 3, 3, 0, -2}, // 0x66 'f'

{113, 2, 3, 3, 0, -1}, // 0x67 'g'

{114, 2, 3, 3, 0, -2}, // 0x68 'h'

{115, 1, 2, 2, 0, -1}, // 0x69 'i'

{116, 2, 3, 3, 0, -1}, // 0x6A 'j'

{117, 3, 3, 4, 0, -2}, // 0x6B 'k'

{119, 2, 3, 3, 0, -2}, // 0x6C 'l'

{120, 3, 2, 4, 0, -1}, // 0x6D 'm'

{121, 3, 2, 4, 0, -1}, // 0x6E 'n'

{122, 2, 2, 3, 0, -1}, // 0x6F 'o'

{123, 2, 3, 3, 0, -1}, // 0x70 'p'

{124, 2, 3, 3, 0, -1}, // 0x71 'q'

{125, 2, 2, 3, 0, -1}, // 0x72 'r'

{126, 2, 2, 3, 0, -1}, // 0x73 's'

{127, 3, 3, 4, 0, -2}, // 0x74 't'

{129, 3, 2, 4, 0, -1}, // 0x75 'u'

{130, 3, 2, 4, 0, -1}, // 0x76 'v'

{131, 3, 2, 4, 0, -1}, // 0x77 'w'

{132, 2, 2, 3, 0, -1}, // 0x78 'x'

{133, 3, 3, 4, 0, -1}, // 0x79 'y'

{135, 2, 2, 3, 0, -1}, // 0x7A 'z'

{136, 3, 3, 4, 0, -2}, // 0x7B '{'

{138, 1, 4, 3, 1, -2}, // 0x7C '|'

{139, 3, 3, 4, 0, -2}, // 0x7D '}'

{141, 3, 2, 4, 0, -2}}; // 0x7E '~'

const GFXfont Tiny3x3a2pt7b PROGMEM = {(uint8\_t \*)Tiny3x3a2pt7bBitmaps,

(GFXglyph \*)Tiny3x3a2pt7bGlyphs, 0x20,

0x7E, 4};

// Approx. 814 bytes